

HIPPOTIZER PREP



Unlimited mixes

Be completely flexible. Hippotizer PREP has unlimited mixes, which can all be assigned to one or more outputs.



Pre-program

From the comfort of your own PC or laptop. Encode media or program a show with the full host of Hippotizer components.



Includes 10 Free Notch FX

Create interactive and generative content and live video effects in a powerful, easy and stable workflow. Export and playback directly in Hippotizer.



HIPPOTIZER PREP

Hippotizer PREP, the complete pre-programming tool enabling you to encode, pre-program and visualise with the award winning media server software. Hippotizer PREP will allow you to visualise the possibilities with Hippotizer. With unlimited watermarked outputs, pre-program projects of any size and plug and play into your Hippotizer+ hardware for high performance playback.

PREP

Software

Mixes	No limit	No limit	No limit
Layers per mix	16	16	16
Notch	10 Free FX	10 Free FX	10 Free FX
Uncompressed playback	Yes	Yes	Yes



10 Free FX, exclusive to Hippotizer+

Minimum Hardware requirements

Windows 8 or 10, 64bit

4GB RAM

8GB Drive space on system drive

English Windows (UK or US)

English Keyboard (UK or US)

OpenGL 4.3 Compatible

Disable Windows DPI scaling

Recommended requirements

Intel 4th Gen CPU or newer.

8GB RAM

SSD System Drive with 20GB free space

AMD Discrete graphics with 2GB GDDR5 RAM

OpenGL 4.3 Compatible

Disable Windows DPI scaling

English Windows (UK or US)

English Keyboard (UK or US)

Windows on a Mac

Hippotizer Play and Zookeeper will run on Mac based hardware that has installed Windows 10 in Boot Camp

Hippotizer Software assurance 3 Years**

**For more information on software assurance, please visit www.green-hippo.com/manual/hippotizer-v4/4.2.2/en/topic/software-assurance-policy

Head Office
Unit 307 Parma House, Clarendon Road, London, N22 6UL, United Kingdom
0203 301 4561
sales@green-hippo.com

US Office
425 E. Colorado Street, Suite 610, Glendale, CA, 91205, United States
818 239 4778
ussales@green-hippo.com

